Creative Drama
Mr. Roy

## Machine Performance Assignment

Your group is to create a performance piece involving all aspects of the abstract sound and motion that we have been exploring in creation of our Machines. The performance will take the following structure:

- You will create a machine that will move across the performance space from one side of the playing area to the other
- Your machine must "transform" in a choreographed, organized manner into a second machine
- The second machine will then move back across the performance space from one side of the playing area to the other
- This second machine will then "end" in some choreographed, organized fashion.

I would suggest that you create the two moving machines first; you cannot successfully transform from one thin to another without knowing what you are transforming into.

Begin each machine by having an anchor piece that moves; this can be a piece that side-steps, crab-walks, marches, crawls; anything you can think of, but it must move in order for the rest of the machine to integrate and move as well. Think of all layers of complexity we have been using when creating your machines: rhythm, levels, big motion, big sound, integration of parts by use of negative space, parts that move around other parts, two people making one part.

When creating your transformation, think of the Transformer toys. They must be manipulated in a specific order to turn from a robot to a vehicle and vice-versa. So must your transformation be ordered so as to create the second machine. The transformation should involve sound as well as motion to move from the first machine to the second.

The ending must also be a choreographed part of your performance. The machine could break, explode, slow down to a halt; again, anything you can imagine, but it must be an obvious ending.

You will have two days to work on these machines in class. An absent person is not an excuse to not work; it is up to the absent person to find a way to integrate with what the rest of the machine is doing.

Full credit will be given to machines that:

- have combined levels significantly greater than the number of people in the group,
- are integrated well,
- are loud,
- have a wide variety of motions,
- are rhythmically stable,
- transform smoothly and in an planned, organized manner,
- finish with a flourish

